

**MOBILE**

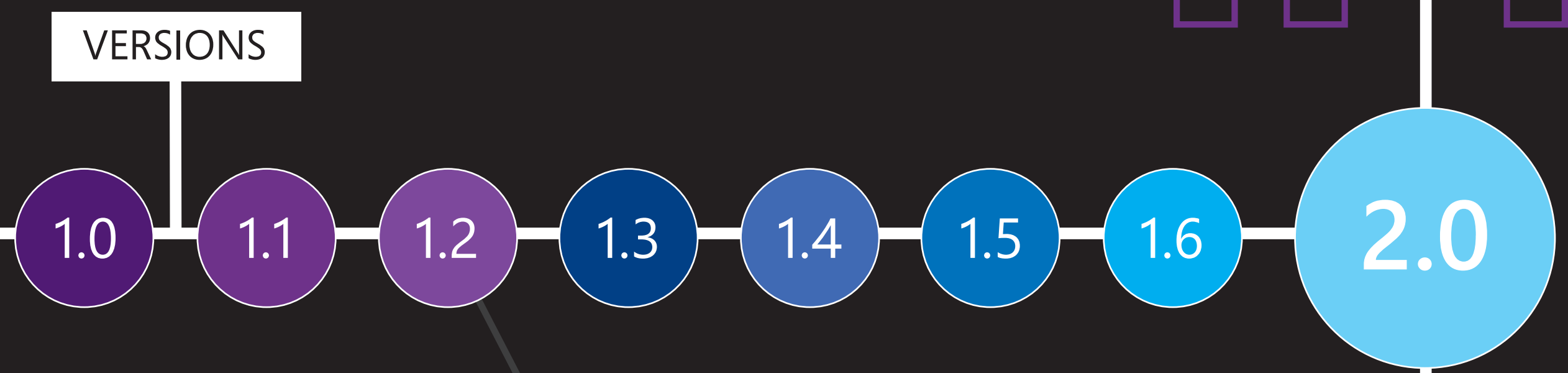
iOS  
ANDROID  
WINDOWS  
TIZEN

**UNIVERSAL WINDOWS PLATFORM**

HOLOLENS | IoT  
PC | SURFACE HUB  
MOBILE | XBOX

**DESKTOP**

WPF  
WINDOWS.FORMS



TYPES: 2,500  
MEMBERS: 33,000

- Json.NET
- xUnit
- NUnit
- NodaTime
- Humanizer
- Serilog
- OctoPack

- MvvmCross
- MvvmLight
- reactiveui
- Oxyplot

- Squirrel.Windows
- AvalonEdit
- MetroModernUI

**IoT**

TVs  
WEARABLES  
APPLIANCES

**CLOUD**

MICROSOFT AZURE  
GOOGLE CLOUD PLATFORM  
AMAZON WEB SERVICES

MonoGame

**GAMES**

Unity / MonoGame / CryEngine

**.NET STANDARD**

CORE / XML / SERIALIZATION / NETWORKING / IO / THREADING

System.CodeDom.Compiler	System.Linq	System.Runtime.Versioning
System.Collections	System.Linq.Expressions	System.Security
System.Collections.Concurrent	System.Net	System.Security.Authentication
System.Collections.Generic	System.Net.Cache	System.Security.Authentication.ExtendedProtection
System.Collections.ObjectModel	System.Net.Http	System.Security.Claims
System.Collections.Specialized	System.Net.Http.Headers	System.Security.Cryptography
System.ComponentModel	System.Net.Mail	System.Security.Cryptography.X509Certificates
System.ComponentModel.Design	System.Net.Mime	System.Security.Permissions
System.ComponentModel.Design.Serialization	System.Net.NetworkInformation	System.Security.Principal
System.Configuration.Assemblies	System.Net.Security	System.Text
System.Data	System.Net.Sockets	System.Text.RegularExpressions
System.Data.Common	System.Net.WebSockets	System.Threading
System.Data.SqlTypes	System.Numerics	System.Threading.Tasks
System.Diagnostics	System.Reflection	System.Timers
System.Diagnostics.CodeAnalysis	System.Reflection.Emit	System.Transactions
System.Diagnostics.Contracts	System.Resources	System.Web
System.Diagnostics.SymbolStore	System.Runtime	System.Windows.Input
System.Diagnostics.Tracing	System.Runtime.CompilerServices	System.Xml
System.Drawing	System.Runtime.ConstrainedExecution	System.Xml.Linq
System.Dynamic	System.Runtime.ExceptionServices	System.Xml.Resolvers
System.Globalization	System.Runtime.InteropServices	System.Xml.Schema
System.IO	System.Runtime.InteropServices.ComTypes	System.Xml.Serialization
System.IO.Compression	System.Runtime.Serialization	System.Xml.XPath
System.IO.IsolatedStorage	System.Runtime.Serialization.Formatters	System.Xml.Xsl
System.IO.MemoryMappedFiles	System.Runtime.Serialization.Formatters.Binary	
System.IO.Pipes	System.Runtime.Serialization.Json	

**WEBSITES AND SERVICES**

ASP.NET  
MICROSERVICES & CONTAINERS  
LINUX & WINDOWS SERVERS

Nancy  
AutoMapper  
IdentityServer

**OFFICE DEVELOPMENT**

WORD  
EXCEL  
POWERPOINT

NPI

**TOOLS**

Visual Studio | .NET CLI  
Visual Studio for Mac | OmniSharp  
Visual Studio Code | Rider

**LANGUAGES**

```
VB:
Dim client = New HttpClient()
Dim content = Await client.GetStringAsync(_url)
Dim people = JsonConvert.DeserializeObject(Of List(Of Person))(content)

_results = From p In people
           Where p.Location = "West"
           Select p
```

```
C#:
button.Click += async (o, e) =>
{
    var client = new HttpClient();
    var content = await client.GetStringAsync(url);

    var people = JsonConvert.DeserializeObject<List<Person>>(content);
    _results = people.Where(p => p.Location == "West");
};
```

```
F#:
let update state action =
    match action with
    | Input s -> { state with Input = s }
    | Create ->
    { Input = ""; Items = state.Items @ [ Guid.NewGuid(), state.Input ] }
    | Remove id ->
    { state with Items = state.Items |> List.filter (fun (i, _) -> id <> i) }
```